

**Track Changes
from Chapter 3 Intro v1.18.11
to Chapter 3 Intro v1.19.1**

Chapter	Section	Page(s) in version 1.19.1	Change
3	3.2	3-3	<ul style="list-style-type: none"> • As you are completing this test case, read through the instructions that apply to each section as you are completing the MDS. Work through the Manual and item set one section at a time until you are comfortable coding items. Make sure you understand this information before going on to another section. • Review the test case you completed. Would you still code it the same way? Are you surprised by any definitions, instructions, or case examples? For example, do you understand how to code Functional Abilities and Goals? • As you review the coding choices in your test case against the manual, make notations corresponding to the section(s) of this Manual where you need further clarification, or where questions arose. Note sections of the manual that help to clarify these coding and procedural questions.
3	3.3	3-4	<ul style="list-style-type: none"> • There are a few instances in which scoring on one item will govern how scoring is completed for one or more additional items. This is called a skip pattern. The instructions direct the assessor to “skip” over the next item (or several items) and go on to another. When you encounter a skip pattern, leave the item blank and move on to the next item as directed (e.g., item B0100, Comatose, if B0100 is answered code 1, yes, the assessor is instructed to skip to item GG01400, Activities of Daily Living (ADL) Assistance Prior Functioning: Everyday Activities. The intervening items from B0200–F0800 would not be coded (i.e., left blank). If B0100 was answered code 0, no, then the assessor would continue to code the MDS at the next item, B0200, Hearing).